



2019 Polar Bear Classic - Tournament Rules

- Format:** Pool – Play Format. Each team guaranteed 3 games. All teams advance to bracket play. Seeding done after two games played on first day. The Tournament Director reserves the right to cancel games if weather or unforeseen circumstances arise.
- Insurance:** Each organization and individual participant in the tournament must be covered by their own organization's and their own individual insurance policy(ies).
- Uniforms:** Each team must supply their own jerseys with numbers on both front and back, if possible. If two teams have the same color jersey, the visiting team must change color. Home team will be listed first on schedule.
- Equipment:** Ten (10) foot baskets will be used in all divisions. Youth basketballs (28.5" high school girls) will be used. Each player must carry their game shoes into the gym.
- Reporting:** Each coach should report to scheduled game location thirty (30) minutes before game time. Tournament officials reserve the right to start any game up to ten (10) minutes early so long as the teams have received sufficient warm up time. No grace period. If unforeseen circumstances arise, you must contact the tournament director immediately.
- Tie Breakers / Pool Play:**
1. Overall record (if tied, move to 2)
 2. Total point differential for pool play games, max +/- 15 per game (if still tied, move to 3)
 3. Least amount of points given up during pool play (if still tied move to 4)
 4. Most amount of points scored during pool play (if still tied move to 5)
 5. Coin flip
- (In case of a forfeit, the winning team's total points given up in pool play will be determined by taking an average of the other pool games' points given up and added to the total points given up in those 2 games.)*
- Scheduling:** Game schedules will be updated and posted on our website jacksonbasketball.com. We will post all results at the conclusion of each game. It will be your responsibility to check the website for the time and location of your next game. There is a line on our roster/registration form for indicating special scheduling requests. We will attempt to schedule around reasonable requests that are indicated on our form, such as personal obligations or other league games. However, we cannot attempt to schedule around another weekend tournament or make changes after our schedule is finalized. Any team forfeiting a game due to another basketball tournament conflict will not be permitted to enter our tournament the following year.
- Ejections:** Any player, coach, or fan ejected from a game will be asked to leave the gymnasium for the balance of that particular game and will be suspended for the following game and may not be in the gym during that game.



2019 Polar Bear Classic - Game Rules

- Rules:** Ohio High School Athletic Association (OHSAA) rules apply, except where noted.
- Officials:** All officials will be OHSAA-certified. Once the game begins, the officials control the game. The Tournament Director and site directors have **no** authority to overrule an official's ruling except in interpretation of tournament rules. No protests!
- Scorekeepers:** The tournament will provide a timekeeper and scorekeeper for each game. The official scorebook will be kept at the scorer's table.
- Game Length:**
- 3rd & 4th Grades - Games shall consist of two (2) 18 minute halves with a 4-minute halftime. **The clock will run continuously except for timeouts & injuries. The clock will also stop in the final 2 minutes of the game (2nd half only) where it will stop on all whistles.**
- 5th & 6th Grades - Games shall consist of two (2) 12 minute halves with a 4-minute halftime. **The clock will stop on all whistles.**
- Overtime (all grades) - The first overtime period shall be 2-minutes. In pool play, the second overtime period shall be sudden death. The first team to score in the second overtime wins. In bracket play, teams play as many 2-minute overtimes as needed.
- Timeouts:** Each team receives three (3) full one (1) minute time-outs per game and one additional time-out for each overtime period.
- Defenses:** All Grades - Any form of defense is permitted. A team may not full court press if it is leading by 15 points or more. When pressing is not permitted, the first illegal attempt to do so will result in a warning. The second and all subsequent violations will result in a 2-shot technical foul.
- 3rd Grade** - Full court press is only allowed in the final 6 minutes of the 2nd half.
- 4th & 5th Grades** - Full court press is only allowed in the 2nd half.
- 6th Grade** - Full court press is permitted the entire game.
- Mercy Rule:** If the lead exceeds 20 points in the 2nd half, the clock will run continuously until the team reduces the deficit to 20 points or less.
- Foul Shooting:** All divisions shoot from the regulation 15-foot foul line.
- 3rd & 4th Grades** - Shooter is permitted to cross the line on a follow-thru, but cannot continue into the lane and actively try to get the rebound. Should the ball bounce all the way back to the shooter, or the ball is tapped back to the shooter, the play is considered live with no violation.
- 5th & 6th Grades** - Shooter cannot cross the line on a follow-thru.