

2022 Polar Bear Classic - Tournament Rules

- Format:** Pool – Play Format. Each team guaranteed 3 games. All teams advance to bracket play. Seeding done after two games played on first day. The Tournament Director reserves the right to cancel games if weather or unforeseen circumstances arise.
- Insurance:** Each organization and individual participant in the tournament must be covered by their own insurance policy(ies).
- Uniforms:** Each team must supply their own jerseys with numbers on both front and back, if possible. If two teams have the same color jersey, the visiting team must change color. Home team will be listed first on schedule.
- Equipment:** Ten (10) foot baskets will be used in all divisions. Youth basketballs (28.5" high school girls) will be used. Each player must carry their game shoes into the gym.
- Reporting:** Games will start up to 10 minutes early if the prior game ends early.
- Tie Breakers / Pool Play:**
1. Overall record (if tied, move to 2)
 2. Total point differential for pool play games, max +/- 15 per game (if still tied, move to 3)
 3. Least number of points given up during pool play (if still tied move to 4)
 4. Total number of points scored during pool play (if still tied move to 5)
 5. Coin flip
- (In case of a forfeit, the score will be recorded as a 15-0 win for the team who showed up, and a 0-15 loss for the team who forfeited.)*
- Scheduling:** Game schedules will be updated and posted on our website jacksonbasketball.com. We will post all results at the conclusion of each game. It will be your responsibility to check the website for the time and location of your next game. There is a line on our roster/registration form for indicating special scheduling requests. We will attempt to schedule around reasonable requests that are indicated on our form, such as personal obligations or other league games. However, we cannot attempt to schedule around another weekend tournament or make changes after our schedule is finalized. Any team forfeiting a game due to another basketball tournament conflict will not be permitted to enter our tournament the following year.
- Ejections:** Any player, coach, or fan ejected from a game will be asked to leave the gymnasium for the balance of that game and will be suspended for the following game and may not be in the gym during that game.



2022 Polar Bear Classic - Game Rules

- Rules:** Ohio High School Athletic Association (OHSAA) rules apply, except where noted.
- Officials:** Once the game begins, the officials control the game. The Tournament Director and site directors have **no** authority to overrule an official's ruling except in interpretation of tournament rules. No protests!
- Scorekeepers:** The tournament will provide a timekeeper and scorekeeper for each game. The official scorebook will be kept at the scorer's table.
- Game Length:** All Grades - Games will consist of **two 18-minute halves**. The clock will run continuously except for timeouts, injuries, and the final 2 minutes of the game where it will stop on all whistles. There will be a 4-minute halftime.
- Overtime (all grades) - The first overtime period shall be 2-minutes. In pool play, the second overtime period shall be sudden death. The first team to score in the second overtime wins. In bracket play, teams play as many 2-minute overtimes as needed.
- Timeouts:** Each team receives three (3) full 1-minute time-outs per game and one additional time-out for each overtime period. Unused timeouts do not carry over into the OT periods.
- Defenses:** All Grades - Any form of defense is permitted. A team may not full court press if it is leading by 15 points or more. When pressing is not permitted, the first illegal attempt to do so will result in a warning. The second and all subsequent violations will result in a 2-shot technical foul.
- 3rd & 4th Grade** - Full court press is allowed in 2nd half of the game.
5th & 6th Grade - Full court press is permitted the entire game.
- Mercy Rule:** If the lead exceeds 20 points, the clock will run continuously in the final 2 minutes until the team reduces the deficit to 20 points or less.
- Foul Shooting:** All divisions shoot from the regulation 15-foot foul line. The 1 and 1 bonus will start with the 7th team foul of the half and a 2-shot bonus will start with the 10th team foul of the half.
- 3rd & 4th Grades** - Shooter is permitted to cross the line on a follow-thru but cannot continue into the lane and actively try to get the rebound. Should the ball bounce all the way back to the shooter, or the ball is tapped back to the shooter, the play is considered live with no violation.
- 5th & 6th Grades** - Shooter cannot cross the line on a follow-thru.
- Benches:** A maximum of **three coaches** will be permitted on the bench during games.